

## Kaleidoscope MA Degree Show Birmingham School of Art Birmingham City University 31st August — 3rd September 2023

**Anantika Singh** MA Art and Design: Interdisciplinary Practices REGENERATE Build. Thrive. Restore

The project explores the concept of subconscious game-based learning, game experience design and regenerative design thinking. A multi-generational educational board and card game design that incorporates the narrative on issues concerning SDGs (Sustainable Development Goals by UN) to educate the people about regenerative and degenerative practices through gamification (creating a playful learning experience). The game concept takes a step ahead and shifts the perspective beyond the idea of sustainability to regeneration, where players try to replenish and restore the harm that has already been done to the environment, and it initiates a conversation about the serious repercussions that our daily degenerative habits can have.

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